



Numerically-aware Nested Dissection Ordering

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1 July 2016

Sparse Days at CERFACS 2016

Toulouse, France

Introduction

Solve: $Ax = b$

A is:

- ▶ Sparse
- ▶ Large
- ▶ Symmetric
- ▶ **Indefinite** - may need pivoting

Sparse factorization phases

Traditionally:

1. Find fill-reducing ordering
2. Find diagonal scaling
3. Perform numerical factorization



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For difficult problems:

1. Find diagonal scaling using Hungarian algorithm (MC64)
2. Use matching from Hungarian algorithm to compress matrix
3. Find fill-reducing ordering on compressed matrix
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Aim: replace steps 2-4 with something more intelligent.



$$\begin{array}{c}
 \\
 \\
 \\
 \\
 \\
 \\
 \end{array}
 \begin{pmatrix}
 & \begin{array}{cc} 1 & 2 \end{array} & \begin{array}{cc} 3 & 4 \end{array} & \begin{array}{cc} 5 & 6 \end{array} \\
 \begin{array}{c} 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \end{array} & \begin{array}{|cc|} \hline 0.0 & 0.9 \\ \hline 0.9 & 0.0 \\ \hline \end{array} & \begin{array}{|cc|} \hline & \\ \hline 1.0 & 0.2 \\ \hline 0.2 & 1.0 \\ \hline \end{array} & \begin{array}{|cc|} \hline 1.0 & 0.2 \\ \hline 0.1 & 1.0 \\ \hline 0.4 & 0.9 \\ \hline 0.2 & 0.6 \\ \hline 0.5 & 0.2 \\ \hline 0.2 & 0.8 \\ \hline \end{array}
 \end{pmatrix}$$

- ▶ Simple nested dissection structure

$$\begin{array}{c}
 \\
 \\
 \\
 \\
 \\
 \\
 \end{array}
 \begin{pmatrix}
 & 1 & 2 & 3 & 4 & 5 & 6 \\
 1 & 0.0 & 0.9 & & & 1.0 & 0.2 \\
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- ▶ Hungarian scaled

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But what if we force compression...

$$\begin{array}{c}
 \\
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- ▶ Forced pivots
- ▶ More numerically stable/Less pivoting

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But wasn't that a "good enough" pivot?

But what if we force compression...

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Note: can ignore large a_{ij} if both a_{ii} and a_{jj} are large.

Back to our example

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Problem reduces to:

- ▶ For every red diagonal
- ▶ Ensure it can be paired with a green off-diagonal
- ▶ Without messing up fill-reducing order

WARNING!

“Ensure there is a large entry in column” is insufficient.

$$\begin{pmatrix} \times & \times & \times \\ \times & \times & \times \\ \times & \times & \times \end{pmatrix}$$

WARNING!

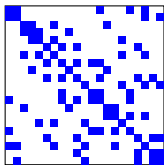
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$$\begin{pmatrix} \color{red}{x} & x & \color{green}{x} \\ x & \color{red}{x} & \color{green}{x} \\ \color{green}{x} & \color{green}{x} & x \end{pmatrix}$$

Big entries in row 3 can only be paired with a_{11} **or** a_{22} , not both!

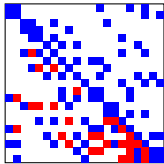
Need a matching!

Nested Dissection Primer



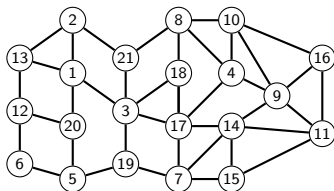
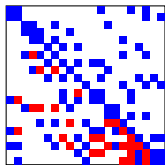
1. Original matrix

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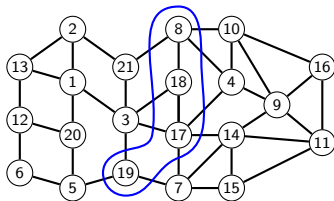
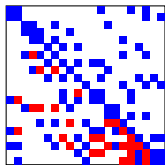
1. Original matrix (with fill)

Nested Dissection Primer



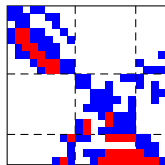
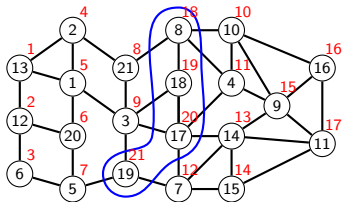
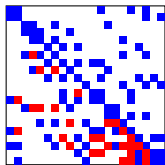
1. Original matrix (with fill)
2. Represent as graph

Nested Dissection Primer



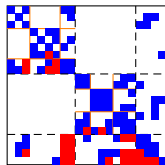
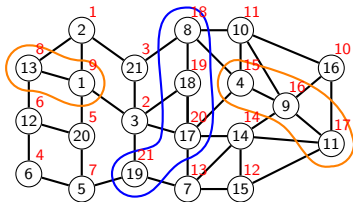
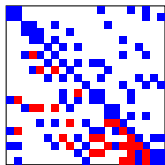
1. Original matrix (with fill)
2. Represent as graph
3. Find separator

Nested Dissection Primer



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4. Reorder to end

Nested Dissection Primer



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2. Represent as graph
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4. Reorder to end
5. Recurse

Compatible matchings

Matching \mathcal{M}

- ▶ Set of pairs (i, j) such that i and j occur in a most one pair.
- ▶ Pairs represent 2×2 pivots, i.e. a_{ij} must be **large**.
- ▶ Need not have full cardinality.



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Partition $(\mathcal{B}, \mathcal{W}, \mathcal{S})$

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\Rightarrow **Compatibility is exactly what we want**

Outline Algorithm

2. Find a partition $(\mathcal{B}, \mathcal{W}, \mathcal{S})$.
4. Order \mathcal{S} to end.
5. Restrict matrix A to \mathcal{B} and recurse.
6. Restrict matrix A to \mathcal{W} and recurse.



Outline Algorithm

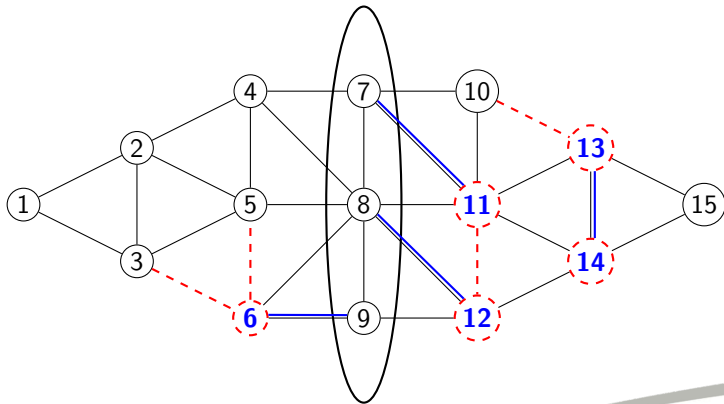
1. Be supplied a matching \mathcal{M} .
2. Find a partition $(\mathcal{B}, \mathcal{W}, \mathcal{S})$.
3. Adjust \mathcal{M} and $(\mathcal{B}, \mathcal{W}, \mathcal{S})$ to be compatible.
4. Order \mathcal{S} to end.
5. Restrict matrix and matching to \mathcal{B} and recurse.
6. Restrict matrix and matching to \mathcal{W} and recurse.



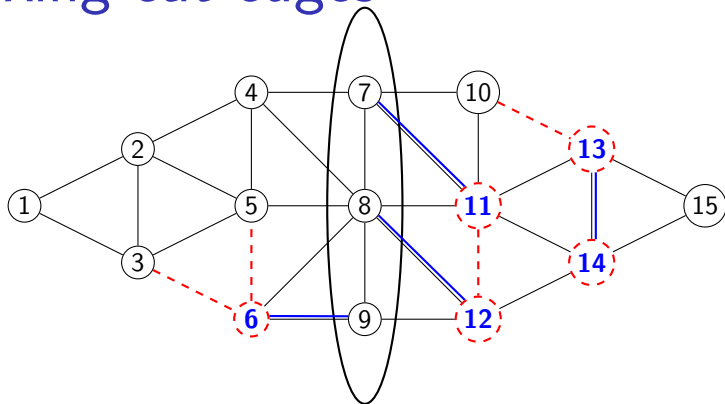
Moving to compatibility

Given incompatible \mathcal{M} and $(\mathcal{B}, \mathcal{W}, \mathcal{S})$:

- ▶ Assume \mathcal{M} is compatible on entire matrix.
- ▶ There must exist some edge $(i, j) \in \mathcal{M}$ cut by \mathcal{S} .

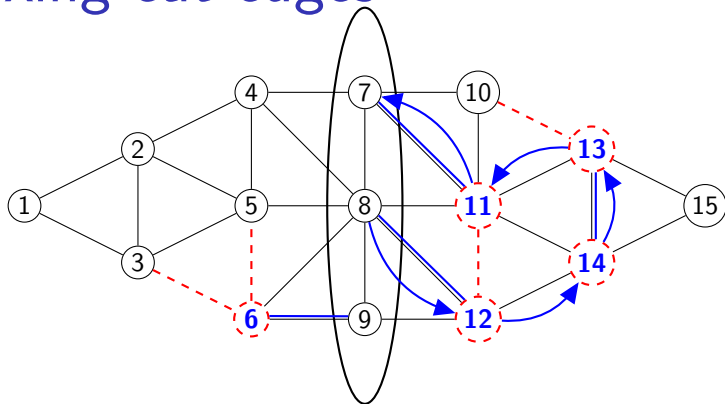


Fixing cut edges



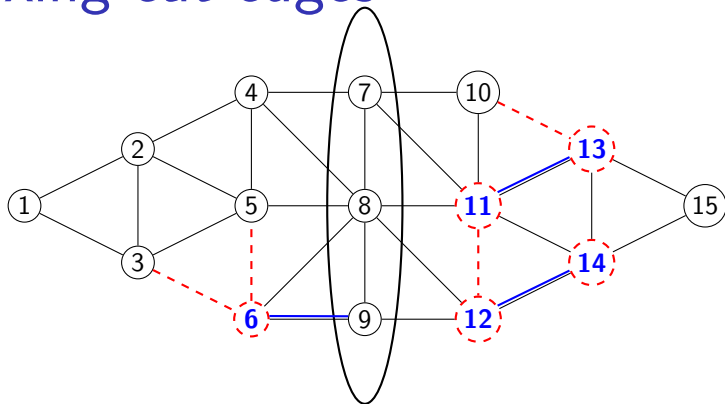
- ▶ Find alternating path starting with cut edge (i,j) .
- ▶ Finish in \mathcal{S} with an edge in \mathcal{M} ; or
- ▶ Finish outside \mathcal{S} with edge not in \mathcal{M} .
- ▶ WITHOUT intermediate vertex in \mathcal{S} .
- ▶ Otherwise move j into \mathcal{S} .

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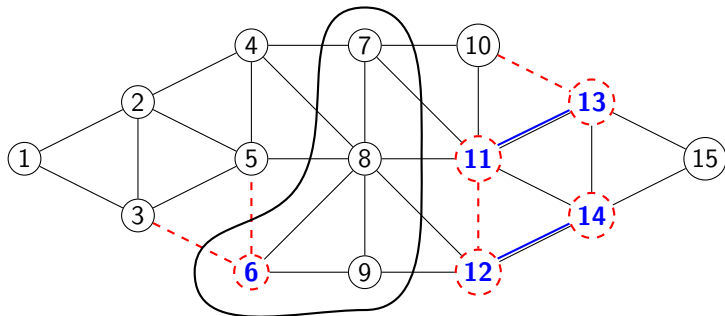
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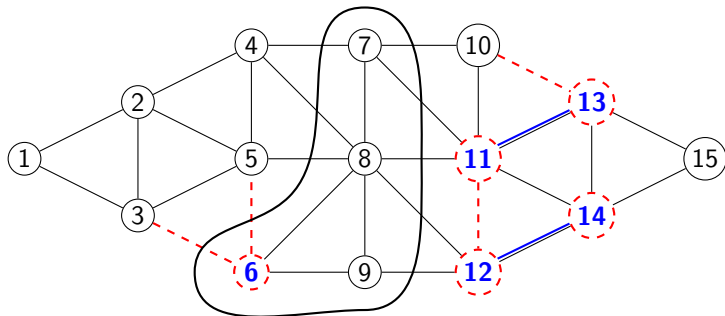
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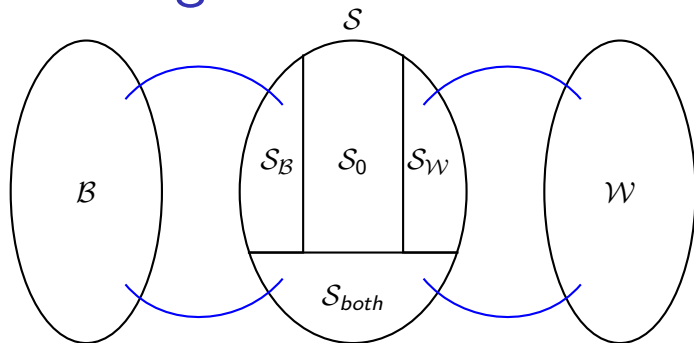
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Fixing cut edges



But now we don't need $9 \in \mathcal{S}$?

Trimming



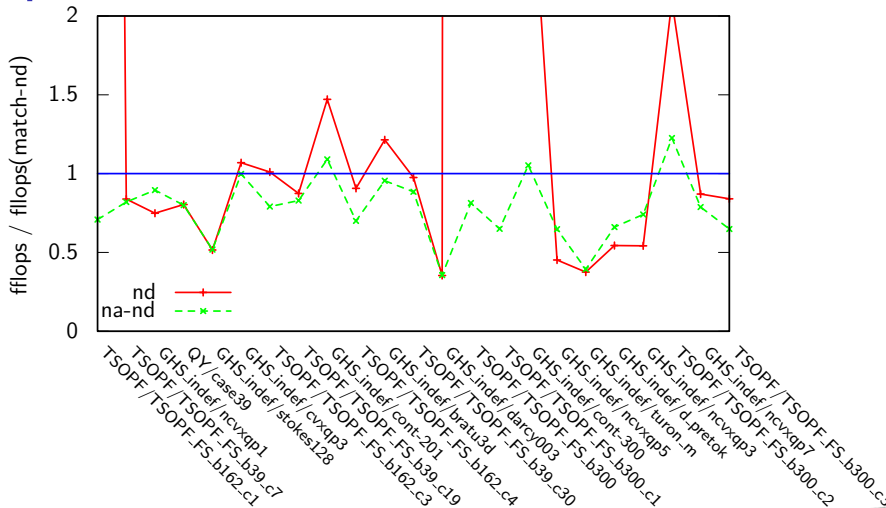
- ▶ Try pulling nodes out of S_B into B .
- ▶ If they have a small diagonal, find a partner from $S_B \cup S_0$.
- ▶ Same for S_W .
- ▶ Update sets and repeat until nothing moves.
- ▶ Can allow alternating paths in B and W too: complicated

Numerical results

- ▶ 23 very difficult problems from UFL (just scaling doesn't work)
- ▶ Ordering with in-house Nested Dissection code
- ▶ Pre-scaled by symmetrized Hungarian scaling (MC64)
- ▶ Factorized with HSL_MA97
- ▶ Consider:
 - `ndelay` — number of delayed pivots
(i.e. how far from predicted order)
 - `fflop` — number of floating point operation to
calculate L



fflops



For AMD

Modifying Approximate Minimum Degree

- ▶ Approach by Duff and Pralet in 2005
- ▶ Relaxed version of “compress then order” approach
- ▶ Rather than glue pivots together, constrain them
- ▶ Only allow **small** pivots to be ordered after update by **big** off-diagonal.

Reasonable results obtained.

Unclear if used by any solvers in practice.

Summary

- ▶ Post processing to a dissection algorithm
- ▶ But part of a *nested* dissection algorithm
- ▶ Could be put into any ND code with a little work
- ▶ Effective at reducing delays without significantly increasing size/work for factors
- ▶ More details in technical report: [RAL-P-2016-004](#)





Thanks for listening!

Questions?

<http://www.numerical.rl.ac.uk/spral>

Funded by ESPRC grant EP/M025179/1

Say what now

An appendix?