Optimal Bi-directional Determination of Sparse Jacobian Matrices

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Outline

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Introduction

Let

$$F = \begin{pmatrix} f_1 & f_2 & \dots & f_m \end{pmatrix}^T$$

be a mapping $F: \Re^n \to \Re^m$. Assume that F is continuously differentiable in the domain of interest and let F'(x) denote the Jacobian matrix of F at x.

Given vectors $s \in \Re^n$ and $w \in \Re^m$, we can compute

b = F'(x)s via one forward pass of automatic differentiation (AD).

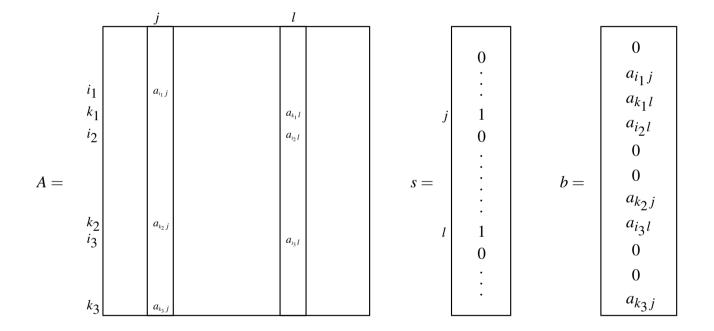
 $c^T = w^T F'(x)$ via one reverse pass of AD.

Assumptions

- Jacobian matrix is sparse
- The sparsity pattern of the Jacobian matrix is known a priori and independent of the actual values of *x*.

Exploiting Sparsity - Curtis, Powell and Reid (1974)

Let $F'(x) \equiv A$,



Columns j and l are *structurally orthogonal* i.e. there does not exist a row index i for which both $a_{ij} \neq 0$ and $a_{il} \neq 0$. Determine the unknowns in columns j and l of matrix A from the product As = b (obtained via one forward pass).

Examples

Partition the columns of A into structurally orthogonal groups of columns,

Partition the columns of A^T into structurally orthogonal groups of columns,

The Arrowhead Example

We need 5 matrix-vector multiplications either by forward or by reverse AD.

Bi-directional Determination of Sparse Jacobian Matrices

Obtain vectors $s_1, s_2, ..., s_{p_c}$ and $w_1, w_2, ..., w_{p_r}$ such that matrix-vector products

$$b_i = As_i, i = 1, 2, ..., p_c \text{ or } B = AS$$

and the vector-matrix product

$$c_{j}^{T} = w_{j}^{T} A, j = 1, 2, ..., p_{r} \text{ or } C^{T} = W^{T} A$$

determine the $m \times n$ matrix A uniquely.

Computing the Arrowhead Matrix

Two forward passes and one reverse pass are sufficient to determine *A*.

If the seed matrices S and W are such that the nonzero entries of A can be read-off from the products AS = B and $W^TA = C^T$ than we have direct determination

Efficient Bi-directional Determination of Sparse Jacobian Matrices

Obtain vectors $s_1, s_2, ..., s_{p_c}$ and $w_1, w_2, ..., w_{p_r}$ such that matrix-vector products B = AS and the vector-matrix product $C^T = W^T A$ determine the $m \times n$ matrix A uniquely and $p_r + p_c$ is minimized.

A *p-coloring* of graph G = (V, E) is a function $\phi : V \to \{1, ..., p\}$ such that $\phi(v_i) \neq \phi(v_j)$ if $\{v_i, v_j\} \in E$.

Let $A \in \Re^{m \times n}$. Define $G_b(A) = (U \cup V, E)$ where U corresponds the set of column vertices and V corresponds the set of row vertices and for $u_j \in U$ and $v_i \in V$, $\{v_i, u_j\} \in E$ if $a_{ij} \neq 0$.

A Graph Coloring Formulation

Bi-directional *p*-coloring: A mapping $\phi : \{U \cup V\} \rightarrow \{1, 2, ..., p\}$ is called a *bi-directional p*-coloring of bipartite graph $G_b = (U \cup V, E)$ if the following conditions apply:

- 1. ϕ is *p*-coloring.
- 2. The set of colors used on vertices in U and V are disjoint, i.e. for $u_j \in U$ and $v_i \in V$ $\phi(u_j) \neq \phi(v_i)$.
- 3. Every path of length 3 in $G_b(A)$ uses at least 3 different colors.

The *bi-chromatic number*, χ_b , of $G_b(A)$ is the smallest p for which $G_b(A)$ has a bi-directional p-coloring.

Example

Given a sparse matrix A, obtain a bi-directional p-coloring of $G_b(A)$ such that $p = p_r + p_c$ is minimized.

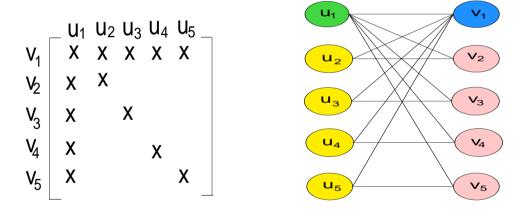


Figure 1: Optimal bi-directional *p*-coloring of the arrowhead example

Bi-directional Determination of Sparse Jacobian Matrices

- Bi-coloring is NP-hard.
- Heuristic methods
 - Hossain and Steihaug [1998], Coleman and Verma [1998], Gebremedhin, Manne and Pothen [2004]
- Exact methods
 - Let

 ρ_{max} : maximum number of nonzeros in any row,

 κ_{max} : maximum number of nonzeros in any column.

A lower bound on the number of matrix-vector (or vector-matrix) products in one dimensional determination of A is $min(\kappa_{max}, \rho_{max})$.

Find a good lower bound on the number of matrix-vector (vector-matrix) products in bi-directional determination.

Optimal Bidirectional Determination - An Integer Linear Programming Formulation (ILP)

Variables used in the ILP formulation of bi-directional *p*-coloring follows.

- 0-1 variable w_j denotes whether $(w_j = 1)$ or not $(w_j = 0)$ color j, $1 \le j \le p_U$ has been assigned to some vertex $u \in U$.
- 0-1 variable w_j denotes whether $(w_j = 1)$ or not $(w_j = 0)$ color j, $p_U + 1 \le j \le p_U + p_V$ has been assigned to some vertex $v \in V$.
- 0-1 variable $x_{i,j}$ denotes whether $(x_{i,j} = 1)$ or not $(x_{i,j} = 0)$ vertex $i, 1 \le i \le n$ has been assigned color $j, 1 \le j \le p_U$.
- 0-1 variable $x_{i,j}$ denotes whether $(x_{i,j} = 1)$ or not $(x_{i,j} = 0)$ vertex $i, n + 1 \le i \le m + n$ has been assigned color $j, p_U + 1 \le j \le p_U + p_V$.

An ILP Model for Optimal Bi-directional Determination

minimize
$$\sum_{j=1}^{p_U + p_V} w_j \tag{1}$$

$$\sum_{j=1}^{p_U} x_{i,j} = 1, \text{ for } i \in U$$
 (2)

$$\sum_{j=p_U+1}^{p_U+p_V} x_{i,j} = 1, \text{ for } i \in V$$
(3)

$$x_{i,j} + x_{l,j'} + x_{l',j} + x_{l',j'} \le (w_j + w_{j'} + 1)$$

$$\tag{4}$$

(for every path $v_i - u_l - v_{i'} - u_{l'}$ of length 3)

$$w_j \le \sum_{i \in U} x_{i,j} \qquad \text{for } j = 1, ..., p_U$$
 (5)

$$w_j \le \sum_{i \in V} x_{i,j}$$
 for $j = p_U + 1, ..., p_U + p_V$ (6)

$$\sum_{i \in U} x_{i,j} \le n w_j \qquad \text{for } j = 1, ..., p_U$$

$$(7)$$

$$\sum_{i \in V} x_{i,j} \le m w_j \qquad \text{for } j = p_U + 1, ..., p_U + p_V$$
 (8)

$$w_{j+1} \le w_j$$
 for $j = 1, ..., p_U - 1$ (9)

$$w_{j+1} \le w_j$$
 for $j = p_U + 1, ..., p_U + p_V - 1$ (10)

$$w_j \in \{0, 1\}, \quad \text{for } 1 \le j \le p_U + p_V$$
 (11)

$$x_{i,j} \in \{0,1\}, \quad \text{for } i \in U \cup V, 1 \le j \le p_U + p_V$$
 (12)

Null Color Elimination

Null Color: Consider a p-coloring problem with colors 1...p for a graph G(V, E). Assuming that G can be optimally colored with p-1 colors, consider a solution where color i is not used: $(n_1, n_2, ..., n_{i-1}, n_i (= 0), n_{i+1}, ..., n_p)$, where n_i denotes the number of vertices colored with color i. The color i for which $n_i = 0$ is known as the $null \ color$.

Example, the assignment (1,0,2,3) is equivalent to (1,3,2,0), (0,1,2,3), (1,2,0,3).

The constraints (9) and (10) ensures that in a feasible solution, the null colors will not be present.

Complexity

Number of variables:

$$(n+1)p_U + (m+1)p_V$$

Number of 3-paths:

num3paths =
$$\sum_{i=1}^{m} (\rho_i - 1) \left[\sum_{j: a_{ij} \neq 0} (\kappa_j - 1) \right]$$

Number of constraints:

$$(\text{num3paths} * p_U * p_V) + (m+n) + 2(p_U + p_V) + (p_U + p_V - 2)$$

Experimental Results

Matrix	Statistics		One-directional*		Bi-directional					
	ρ_{max}	κ_{max}	DSM	Exact	Direct Cover			Exact		
					RG	CG	TG	RG	CG	TG
ibm32	8	7	8	8	0(1)	8(0)	8(1)	1(1)	6(0)	7(1)
ash219	2	9	4	4	0(1)	5(0)	5(1)	0(1)	4(0)	4(1)
ash331	2	12	6	6	0(1)	6(0)	6(1)	0(1)	6(0)	6(1)
ash608	2	12	6	6	0(1)	7(0)	7(1)	0(1)	6(0)	6(1)
impcol-a	8	5	8	8	6(0)	0(1)	6(1)	6(0)	0(1)	6(1)
impcol-c	8	8	8	8	1(1)	4(0)	5(1)	1(1)	3(0)	4(1)

* column partitioning

RG: total number of row groups

CG: total number of column groups

TG: RG + CG

 $\rho_{\text{max}} \colon \text{maximum number of nonzeros in any row}$

 κ_{max} : maximum number of nonzeros in any column

Conclusion

- Formulation of optimal bi-directional determination.
- Large problems are difficult solve:
 - Memory constraints
 - Symmetry
- More elaborate numerical tests are needed.